

A short survey!



kahoot.it







Presentation Overview

- Networks & Communities
- Comparing reports
- CWC's Social Media
- Discussion



Three Things to Remember



Every social media strategy will be different.

You (yes you) can make the most difference.

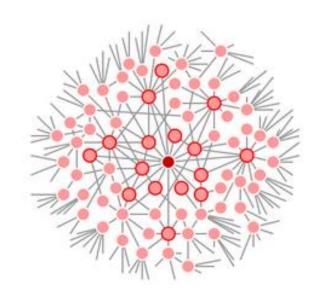


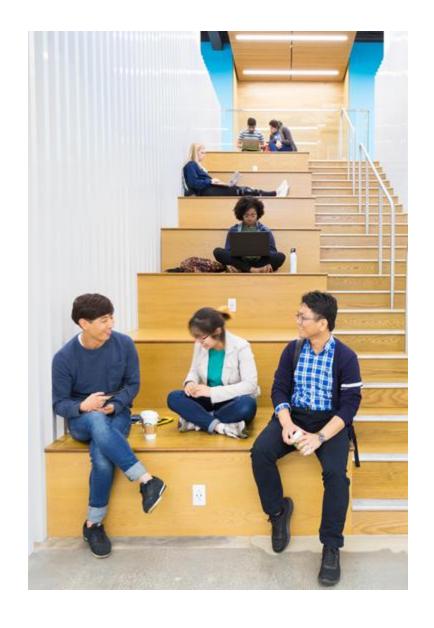


Networks & Communities

Networks

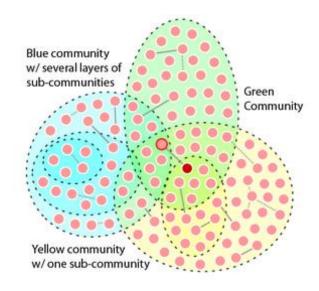
- Interpersonal relationships
- Built one connection at a time
- Unique, only one network





Communities

- Members need no relationship
- Common interest
- Maintained by the people who build it, for their own benefit
- Can be a member of multiple communities





Four Basic Elements of Community

- Membership, or "the feeling of belonging"
- Influence, or the "sense of mattering, of making a difference to a group"
- Reinforcement, or "the feeling that members' needs will be met"
- Shared emotional connection, or the "belief that members have shared and will share history, common places, time together and similar experiences."
 - McMillan and Chavis, "Sense of Community: A Definition and Theory.", 1986

Communities are a great source for inspiration.

How to leverage these similarities to create sense of community

Peer-focused/Ground-up approach

Social media guidelines

Inclusive imagery

Asking questions



"Social Media Use in 2018"

Pew Research Center



FOR RELEASE MARCH 1, 2018.

Social Media Use in 2018

A majority of Americans use Facebook and YouTube, but young adults are especially heavy users of Snapchat and Instagram

BY Aaron Smith and Monica Anderson

FOR MEDIA OR OTHER INQUIRIES:

Aaron Smith, Associate Director, Research Monica Anderson, Research Associate Tom Caiazza, Communications Manager

202.419.4372 www.pewresearch.o

www.pewresearcn.org

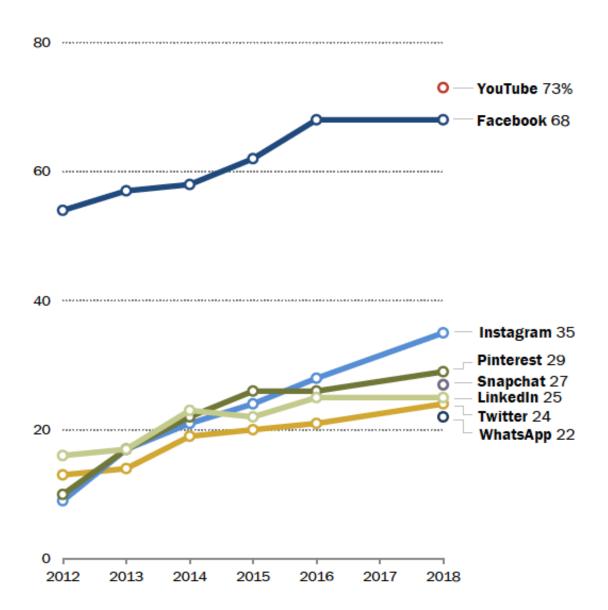
RECOMMENDED CITATION

Pew Research Center, March 2018, "Social Media Use in 2018"

Pew Research Center, "Social Media Use in 2018"

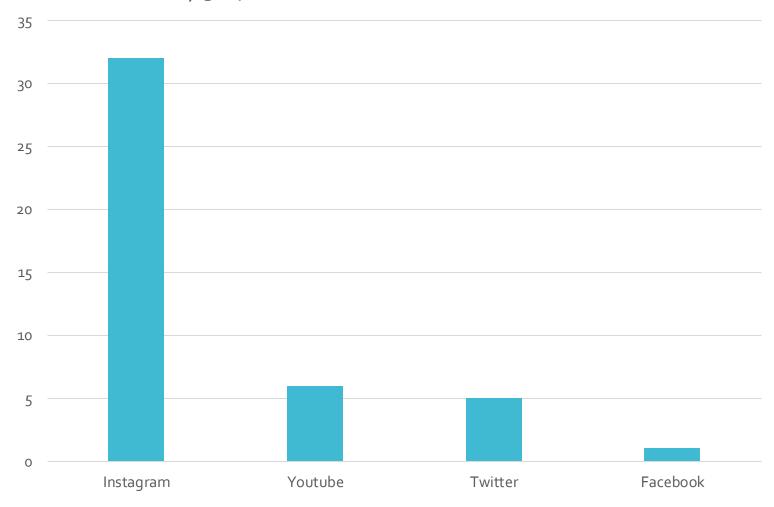
"A majority of Americans use Facebook and Youtube, but young adults are especially heavy users of Snapchat and Instagram"

% of US adults who say they use the following social media sites

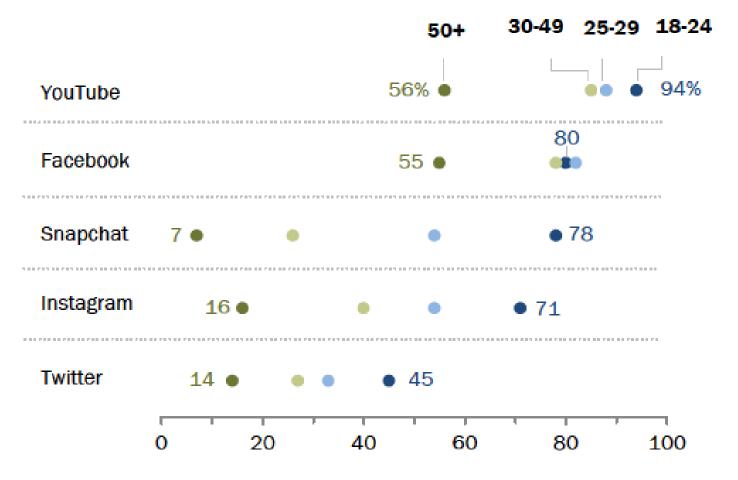


Which social media platform has shown the largest growth from 2016 to 2018?

July 31st, UFSAMA Conference Kahoot Results



% of US adults in each age group who say they use...



Source: Survey conducted Jan. 3-10, 2018. "Social Media Use in 2018"

PEW RESEARCH CENTER

Pew Report Highlights

- Majority of 18-24 year-olds use Snapchat and Instagram
- Instagram users are growing, up 7% from last year
- 94%, 18-24 year-olds are YouTube users
- Very low trust in social media platforms, 3% of those surveyed

"Teens, Social Media & Technology201

Pew Research Center



FOR RELEASE MAY 31, 2018

Teens, Social Media & Technology 2018

YouTube, Instagram and Snapchat are the most popular online platforms among teens. Fully 95% of teens have access to a smartphone, and 45% say they are online 'almost constantly'

BY Monica Anderson and Jingjing Jiang

FOR MEDIA OR OTHER INQUIRIES

Monica Anderson, Research Associate Aaron Smith, Associate Director Tom Caiazza, Communications Manager 202.419.4372

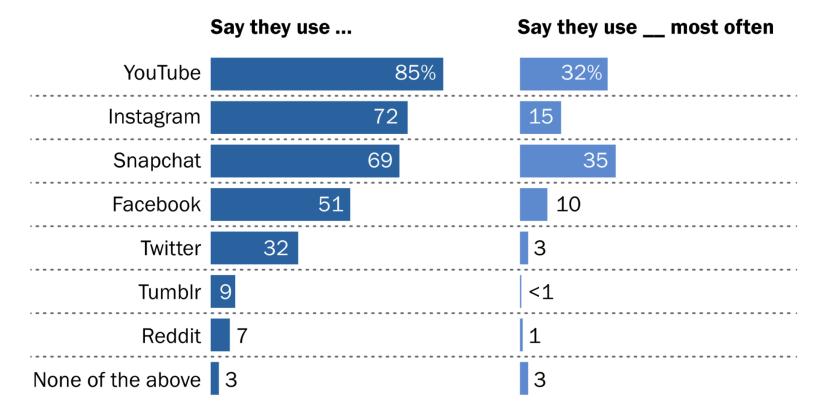
www.pewresearch.org

RECOMMENDED CITATION

Pew Research Center, May 2018, "Teens, Social Media & Technology 2018"

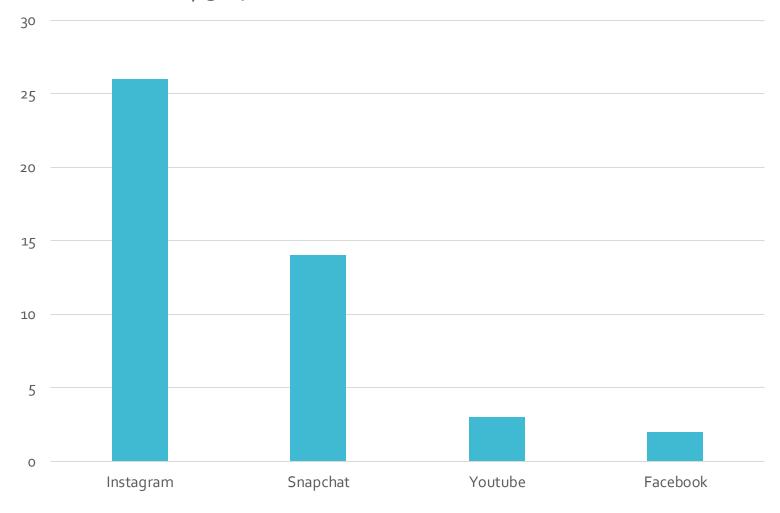
% of US teens who...

% of U.S. teens who ...

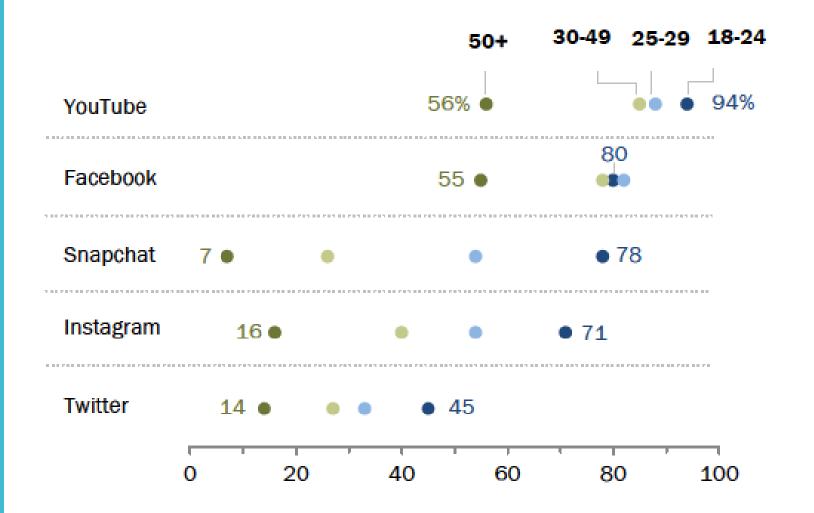


Which social media platform do you think is the most popular among teens?

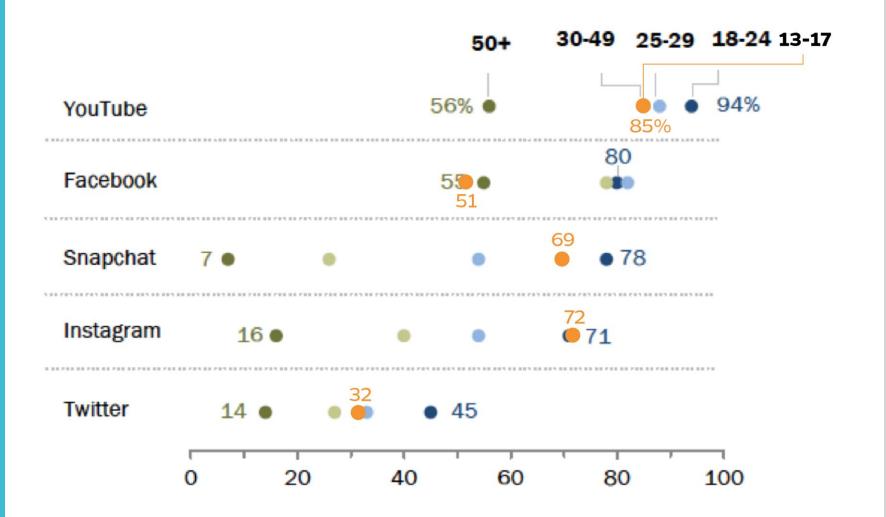
July 31st, UFSAMA Conference Kahoot Results



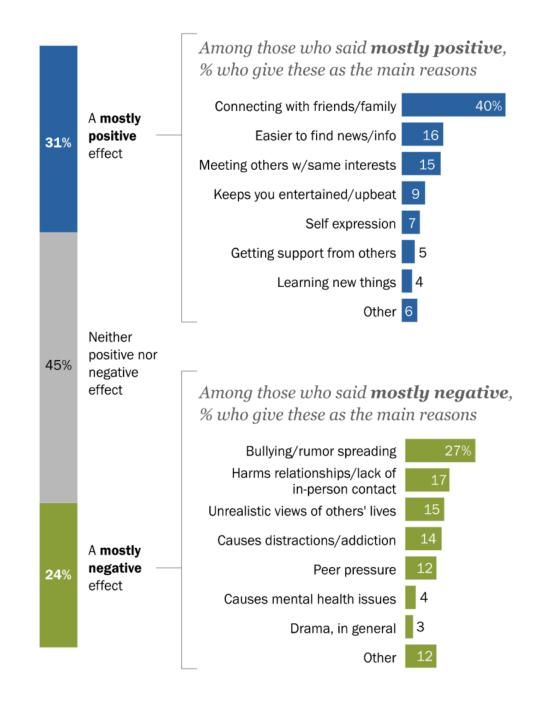
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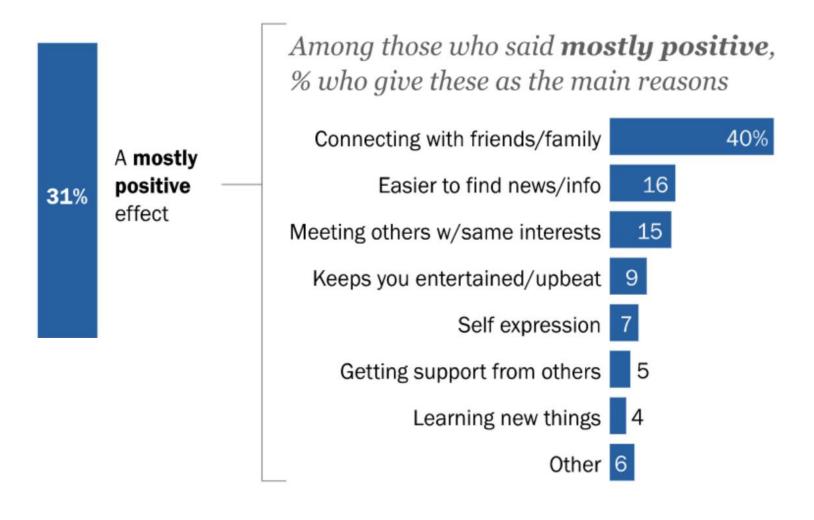
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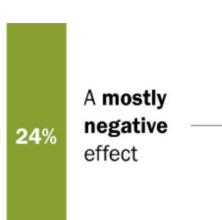
% of U.S. teens who say social media had ___ on people their own age



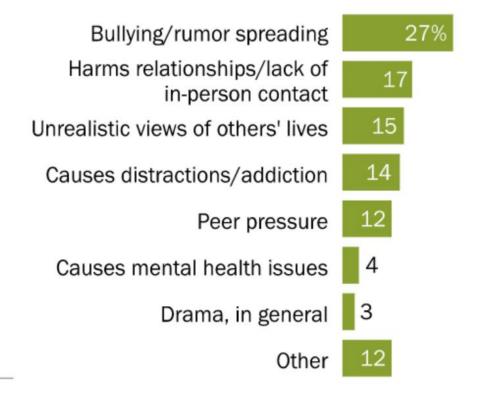
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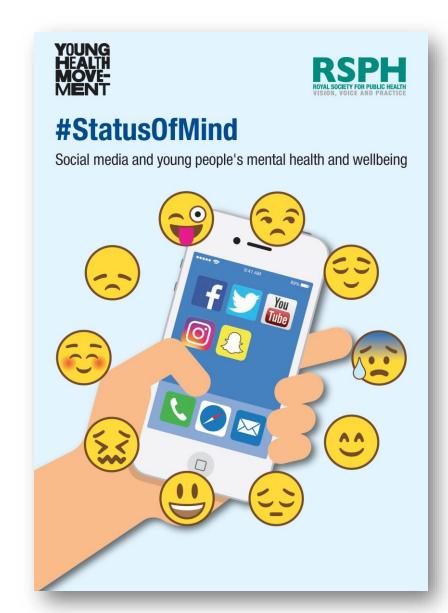


Among those who said **mostly negative**, % who give these as the main reasons



#StatusOfMind Report

Young Health Movement, Royal Society for Public Health



YHM Factors in Survey

- 1. Awareness and understanding of other people's health experiences
- 2. Access to expert health information you know you can trust
- 3. Emotional support (empathy and compassion from family and friends)
- Anxiety (feelings of worry, nervousness or unease)
- 5. Depression (feeling extremely low and unhappy)
- 6. Loneliness (feelings of being all on your own)
- 7. Sleep (quality and amount of sleep)
- 8. Self-expression (the expression of your feelings, thoughts or ideas)
- 9. Self-identity (ability to define who you are)
- 10. Body image (how you feel about how you look)
- 11. Real world relationships (maintaining relationships with other people)
- 12. Community building (feeling part of a community of like-minded people)
- 13. Bullying (threatening or abusive behaviour towards you)
- 14. FoMO (Fear Of Missing Out feeling you need to stay connected because you are worried things could be happening without you)

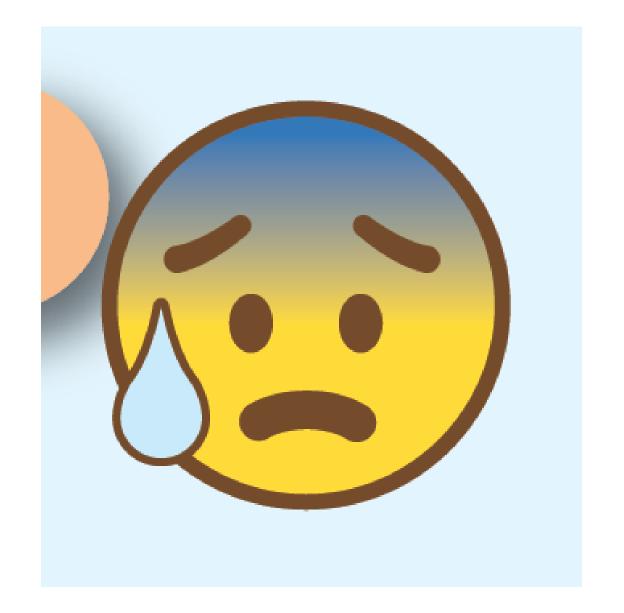
"Social media has become a space in which we form and build relationships, shape self-identity, express ourselves, and learn about the world around us; it is intrinsically linked to mental health." - Shirley Cramer, CBE and Dr Becky Inkster from report introduction

Negative effects of social media

Social media use linked with poor mental health outcomes

4 out of 5 networks make anxiety worse

Social media encourages a "compare and despair" attitude, aka FOMO



Positive effects of social media

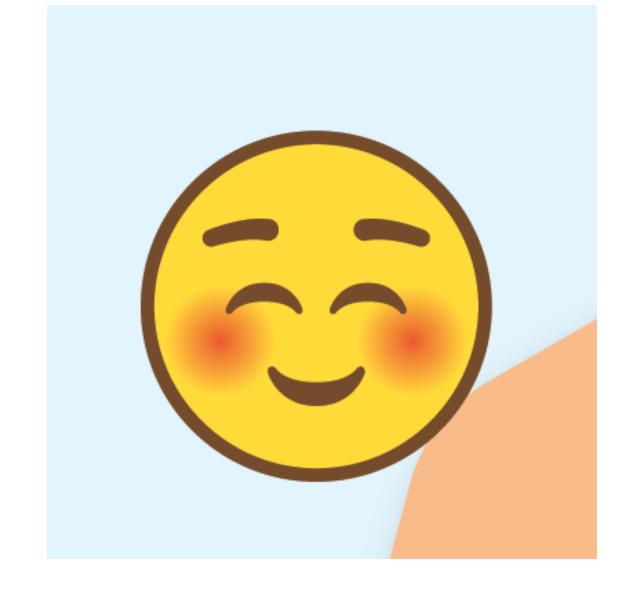
Higher emotional support

Better understanding of other's experiences

Improved health literacy

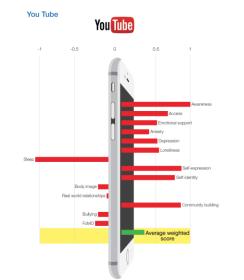
Online interaction – increased outcomes

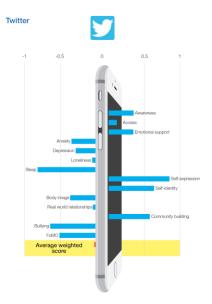
Online communities based on minority identities

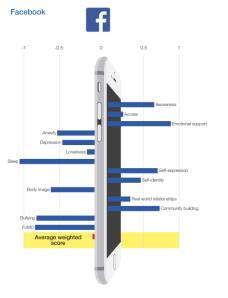


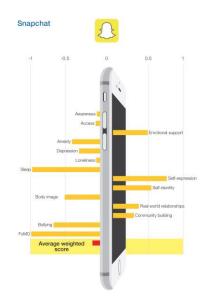
YHM Factors in Survey

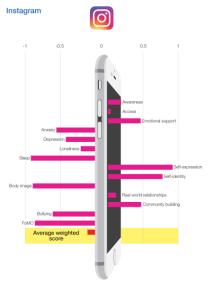
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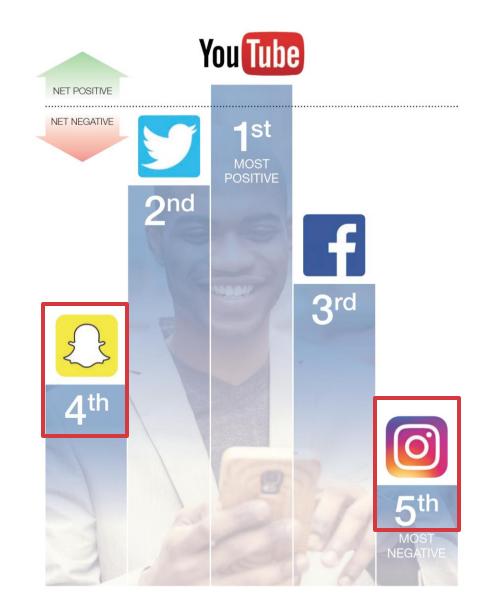
Mental Health Ranking

Based on ranking of mental health related issues from -2 (a lot worse), through 0 (no effect) to +2 (a lot better).



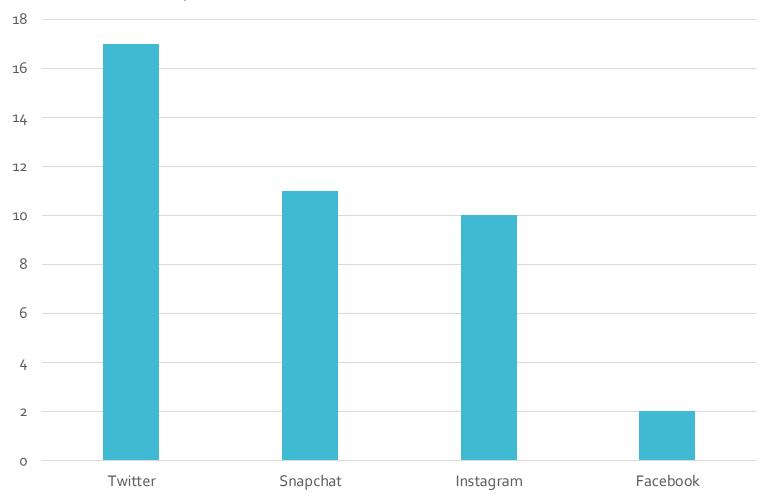
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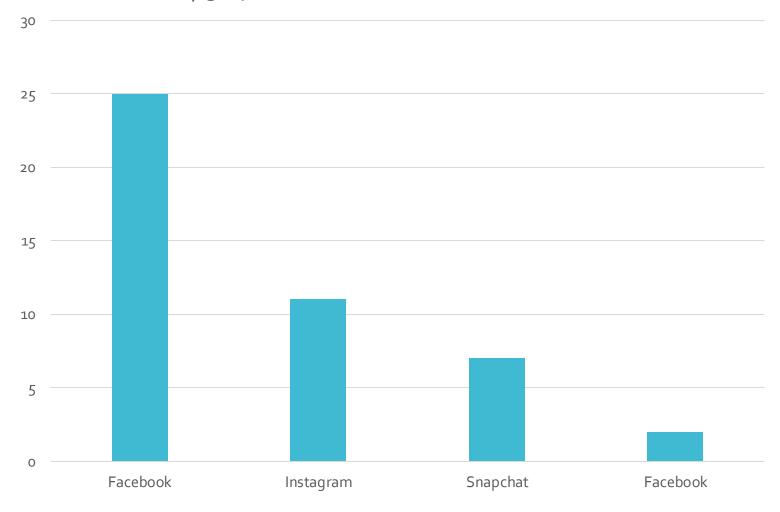
Which social media platform do you think is most beneficial to a user's mental health?

July 31st, UFSAMA Conference Kahoot Results



Which social media platform do you think is most detrimental to a user's mental health?

July 31st, UFSAMA Conference Kahoot Results



"Studies suggest that young people with mental health issues are heavier users of social media, presenting a golden opportunity to enhance the presence of health care services online to offer help and support to those young people who need it." - #StatusOfMind report, p 13

YHM Factors in Survey

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Community Based Factors

- Awareness and understanding of other people's health experiences.
- Access to expert health information you know you can trust.
- **Community building** (feeling part of a community of like-minded people).

Basic Elements of Community

- Membership, or "the feeling of belonging"
- Influence, or the "sense of mattering, of making a difference to a group"
- Reinforcement, or "the feeling that members' needs will be met"
- Shared emotional connection, or the "belief that members have shared and will share history, common places, time together and similar experiences."

YHM Report Highlights

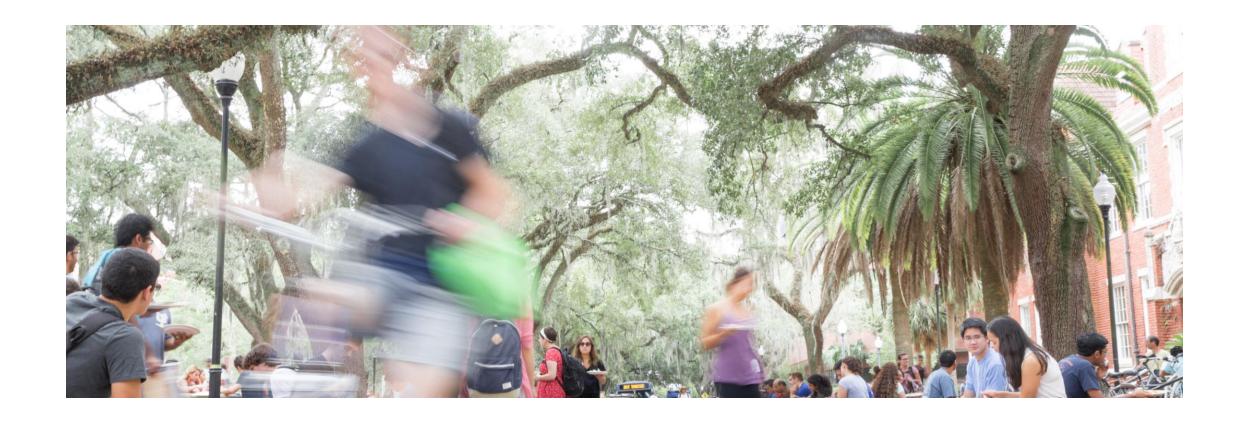
- Across the board, social media holds a great opportunity to reach college-aged students, especially ones who are already affected by poor mental health
- Platforms like Snapchat and Instagram, which had the highest use among 18-24 year-olds in the Pew Report have some of the worst ratings around mental health factors in the YHM report.
- Outreach campaigns should be considerate of the negative effects of social media use and be designed accordingly.

You (yes you) can make the most difference.

You are in the best position to help counteract the negative effects of social media on a audience that uses it the most and feels it's effects the most.

What are some ways you can make sure you incorporate elements of community in your marketing and outreach efforts?

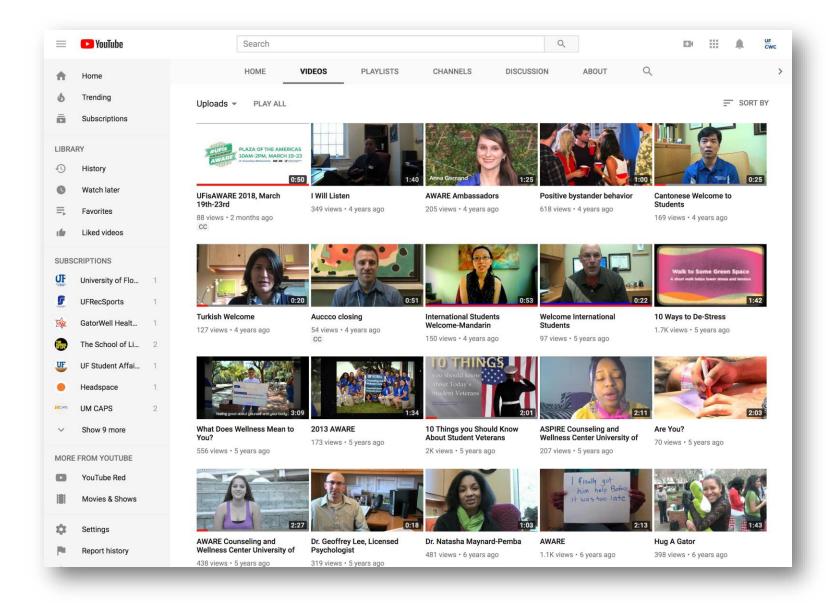


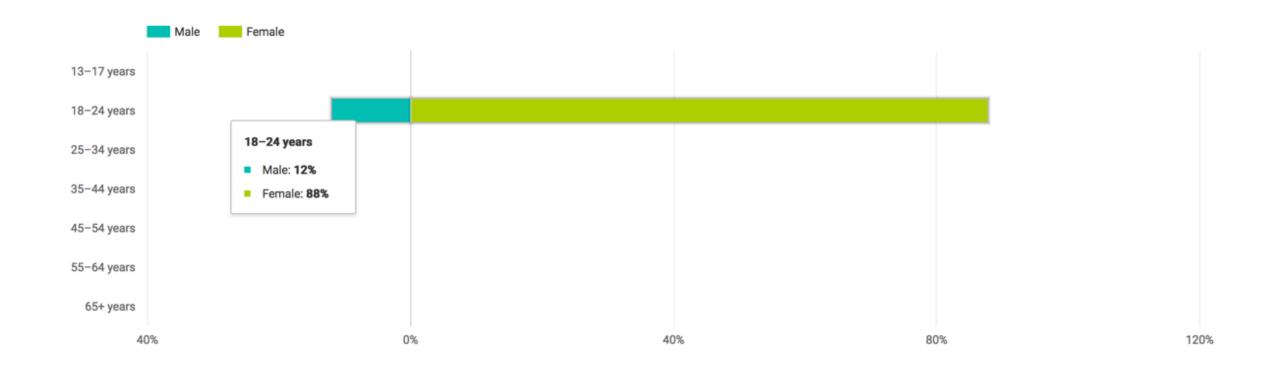


CWC Online

YouTube, Facebook, Instagram, Blog, BAM, Reddit

CWC YouTube youtube.com/ufcwc



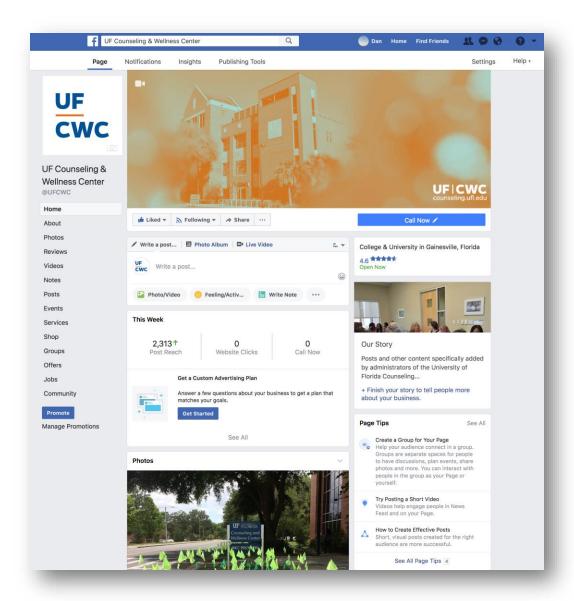


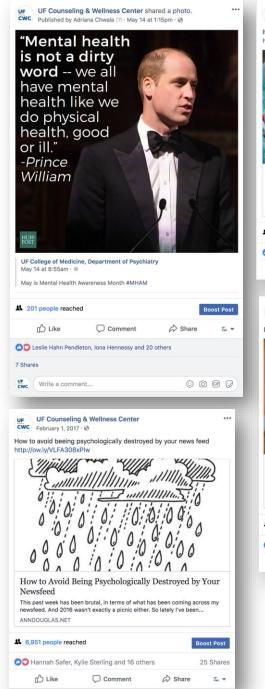
CWC YouTube Demographics

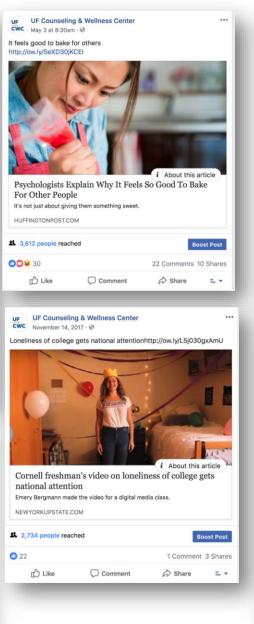
CWC YouTube Challenges

- Social media > hosting
- Low-production, high-quality videos
- Peer involvement

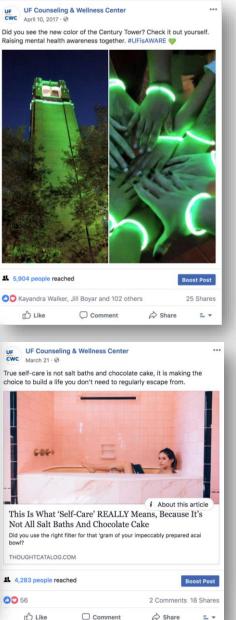
CWC Facebook fb.com/ufcwc













3,072 people reached

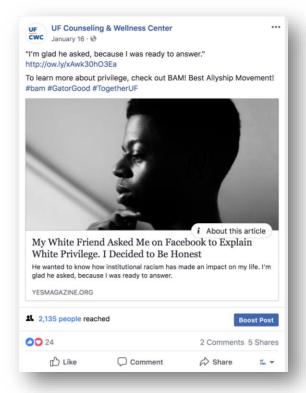
Shrad Dha, Joanne C Ongsitco and 22 others

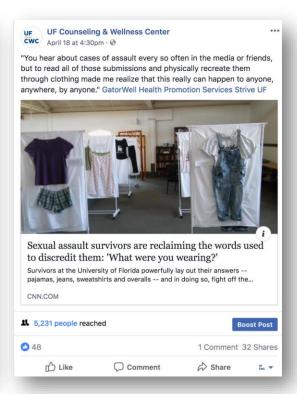
Comment Comment

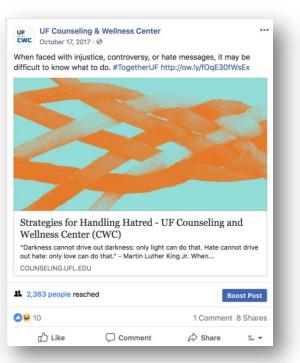
5 Shares

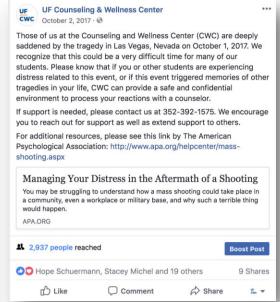
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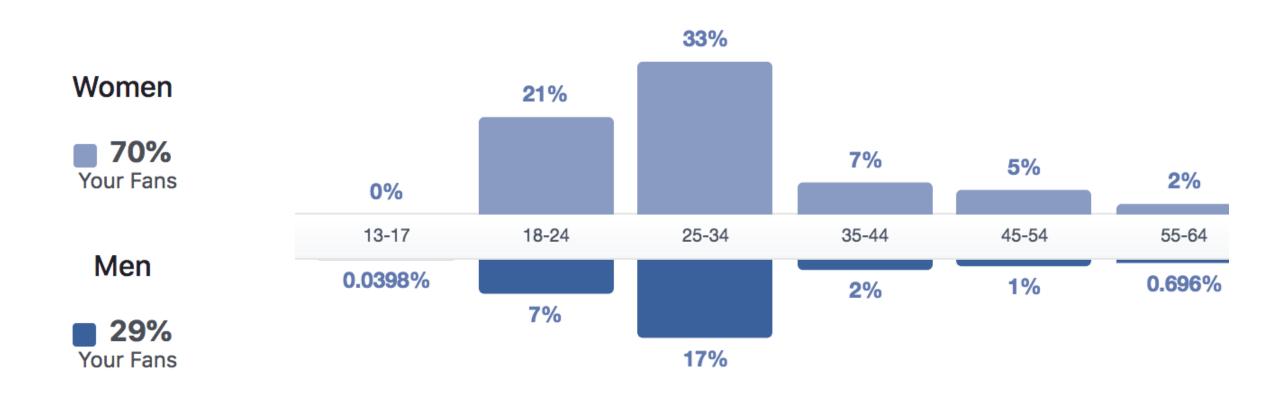
Share











CWC Facebook Demographics

Facebook Challenges

The research firm eMarketer expects that Facebook will lose about 2.1 million users in the U.S. under the age of 25 this year.

Change in Facebook U.S. monthly usage, by age group

Ages 0-11 Ages 12-17 Ages 18-24

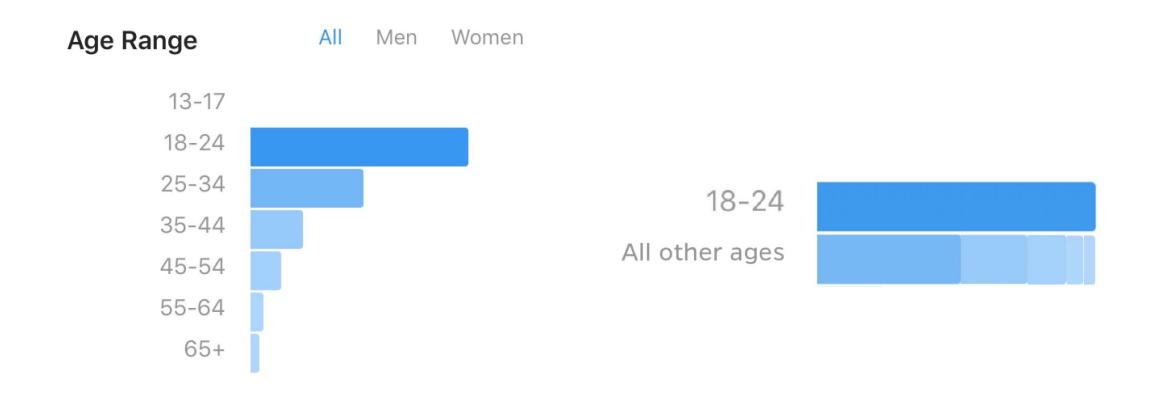


Source: eMarketer estimates • Get the data • Created with Datawrapper



CWC Instagram

instagram.com/ufcwc

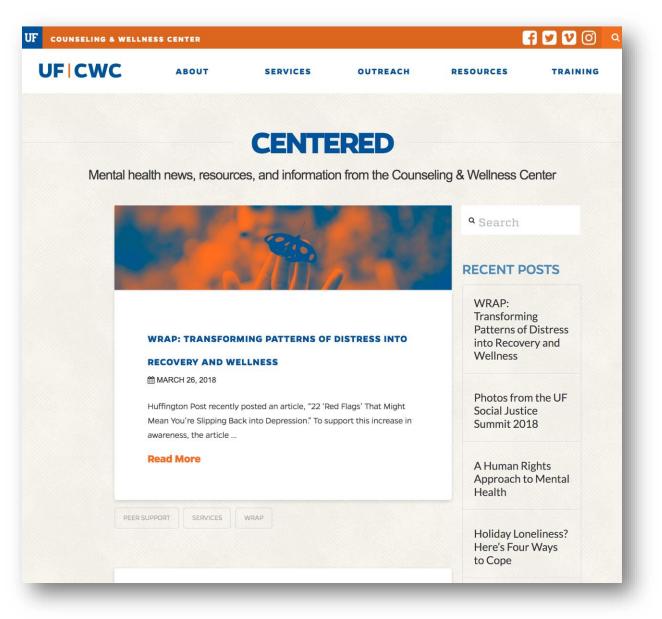


CWC Instagram Demographics

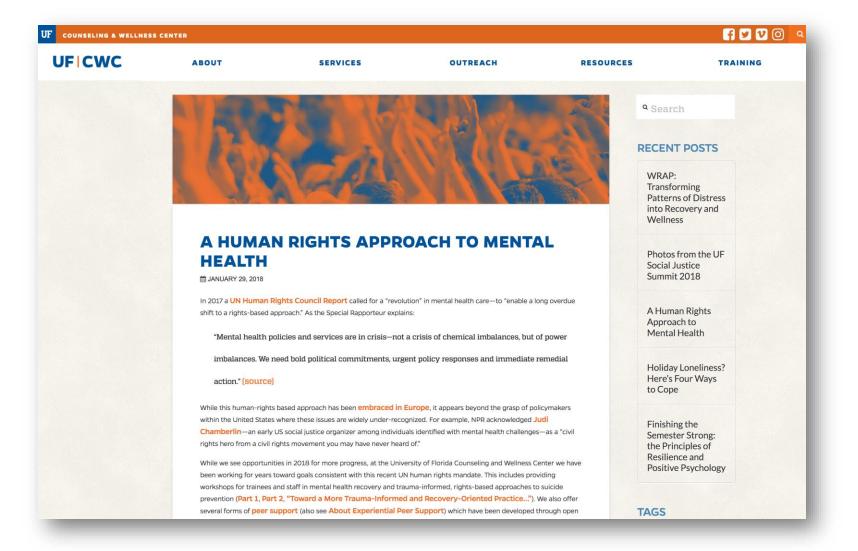
Instagram Challenges

- Consistency
- Instagram's negative impact

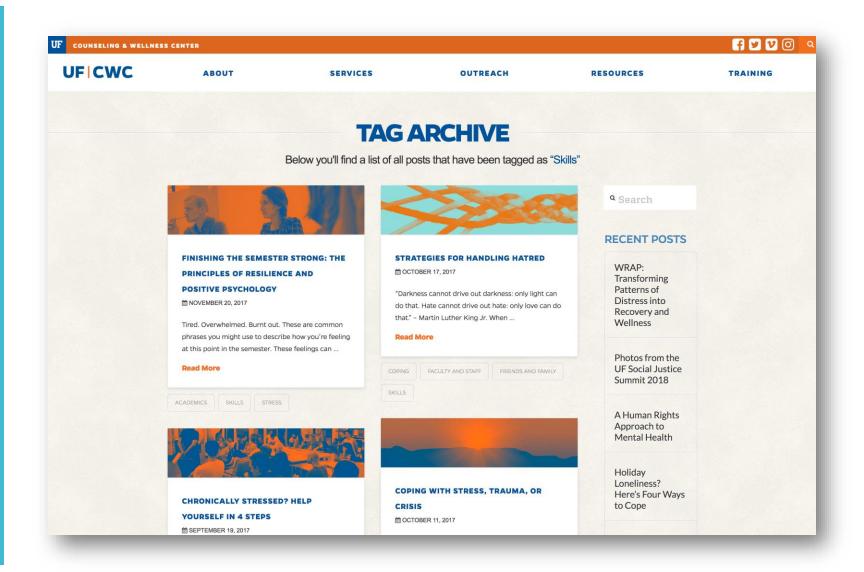
CWC Blog "Centered" counseling.ufl.edu/blog



CWC Blog "Centered"



CWC Blog "Centered"

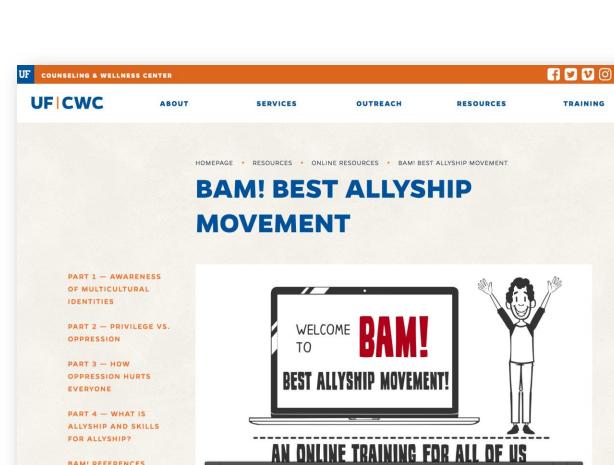


Blog Challenges

- Coordination
- Tone

CWC BAM! Best Allyship Movement

counseling.ufl.edu/bam



INTRODUCTION

BAM! REFERENCES

BAM! is about helping you grow and expand your multicultural understanding. You'll learn about diversity and how to be an active advocate and leader for social change. Please make a splash in this project with us at the CWC! During this course you will watch video clips about each topic, answer challenge questions to test your understanding, complete activities for expanding your multicultural understanding, and have opportunities for self-reflection.

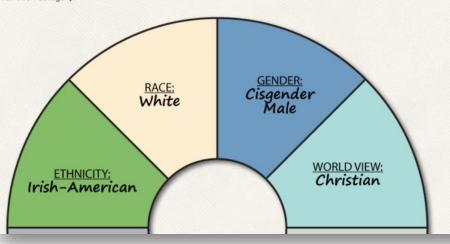
So... get ready for BAM!

PART 1 VIDEO



SOCIAL IDENTITY WHEEL

As shown in the previous video, here is an example of a completed Social Identity Wheel. Please download and complete a Social Identity Wheel of your own with how you identify your current group memberships for each category.



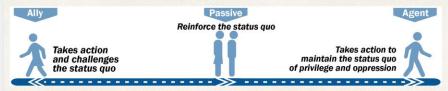
PART 4 VIDEO



BEING AN ACTIVE ALLY

As the video described, allyship benefits everyone. Let's consider some more reasons why active allyship is so important:

One way to think about what it means to be an ally is through the Ally-Agent Continuum developed by Jocelyn Landrum-Brown. An ally is a person who belongs to a dominant group and takes action to challenge the status quo and promote inclusiveness and social justice. The agent, on the other extreme, represents someone who belongs to a dominant group and takes action to maintain and support the status quo of privilege and oppression. In the middle, there are people who are passive and by not actively doing something to challenge or support the status quo, they still reinforce it.



Beverly Tatum uses the example of a moving walkway to explain this dynamic. The walkway moves in a set direction (status quo) and the agents are the people walking or running in the direction of the walkway. The passive is the person who stands in the moving walkway and moves along with it, and by not taking action, the system operates as expected (status quo). An ally is someone that you would see on the walkway

BAM Challenges

- Growing our audience
- Building upon current modules
- Including student voices

Every social media strategy will be different.

Do what is right for you.

Move forward with intention.



Three Things to Remember





You (yes you) can make the most difference.

